

COLONIAL LEAGUE
GIRLS' & BOYS' BASKETBALL RULES AND REGULATIONS

1. Varsity games shall start fifteen (15) minutes after the termination of the game, except for radio and television broadcasts. The timer is to begin running the clock for varsity warm-ups as soon as the floor clears at the conclusion of the junior varsity contest.
 - a) The length of varsity, junior varsity and junior high games shall consist of four 8 minute quarters and middle school games shall consist of four 6 minute quarters. The second (add-on) middle school game shall consist of four 6 minute quarters.
2. Varsity players are to report promptly to the playing floor upon completion of the junior varsity game. Varsity players in uniform are allowed to warm-up before the junior varsity game, and at halftime of the junior varsity game with home game manager approval.
3. Cheerleaders should be limited to one cheer rather than a series – only during the time out.
4. In games where admission is charged, timekeepers and scorekeepers must be an adult. When it is physically possible, the scorekeeper from each school must sit next to each other at the scorer's table.
5. Seating on the players' bench shall be limited to players, coaches, faculty, and student managers, a doctor, if possible, and a trainer.
6. A list of referees will be submitted by the assignor to all coaches yearly at the end of the season meeting. Coaches will have the opportunity to check the officials that they prefer and delete those officials they do not prefer from the list. Any referee can work the junior varsity games unless an outstanding problem exists. In case of emergency, the assignor may use officials not on the preferred list.
7. No noisemakers or inappropriate banners will be permitted at any Colonial League basketball game. Live or recorded music is permitted at basketball games with the following conditions:
 - a) The home team may have live or recorded music at regular season games only...example is pep bands.
 - b) Pep bands will also be permitted at the league championship game, but not the league semifinals.
 - c) Music may be played during pre-game, half-time, and home team time-outs only.
8. Seats for the visiting junior varsity players are to be provided behind the varsity bench.

9. It is recommended that member schools establish a policy restricting fan movement during the varsity game.
10. The host school must provide a chalkboard or whiteboard (portable or fixed) in the visiting team's locker room. It must be a size large enough to be easily seen by all of the players and coaches. It must also be displayed (hung on a wall, door, locker, or placed on an easel) at a location which is easily viewed by all.
11. The coach and/or scorekeeper of the home team is responsible to submit the results of the contest using the **Statistician Submission Form** on the Colonial League website. Home teams should provide phone facilities for visiting coaches or scorekeepers to call their local newspapers.
12. The Colonial League prohibits the use of tobacco and/or tobacco products by participating and non-participating team personnel, including coaches, during any interscholastic athletic contest at any level of interscholastic athletic competition.
13. The home team should provide a minimum of five (5) good basketballs for visiting teams.
14. Any ball approved by the National Federation will be accepted as an official game ball.

Miscellaneous:

1. Starting Times:

	Saturdays	Evenings	Afternoons
Middle School	10:00 AM	N/A	4:00 PM
Jr. High	10:00 AM	N/A	4:00 PM
JV	11:30 AM	5:30 PM	N/A
Varsity	1:00 PM	7:00 PM	N/A

2. All-League selections:

- a. Coaches are to submit nominations for their players to the league basketball chairperson by the Wednesday of the final regular season week.
- b. Coaches will be provided a time to discuss their nominated players at the end-of-the season coaches meeting. The meeting will now occur on the weekend prior to the league basketball playoffs.
- c. Complete all-league ballots will be due to the league basketball chairperson at the end-of-season meeting.
- d. Coaches are to select ten (10) players that have been nominated. The highest ranked player will receive 10 points, the second highest will receive 9 points, etc.
- e. Total points will be tabulated by the ranking given to each player.

- f. The five (5) players who accumulate the highest point totals will be named to the Colonial League First Team.
- g. The next five (5) players with the highest point totals will comprise the Second Team.
- h. Any remaining players who receive at least one vote will be recognized as Honorable Mention.
- i. The top ranked player on each ballot will be considered the Most Valuable Player selection for the submitting school. The player who accumulated the highest number of top-ranked votes will be named the League MVP.
- j. The boys Most Valuable Player will receive the "Frank Yelinko MVP Award" at halftime of the Girls League Championship Game. The girls MVP will receive the "Colonial League Coaches MVP Award" at halftime of the Boys League Championship Game. (Note: The MVP Awards listed above are sponsored by the league coaches.)
- k. Ties for the respective MVP selections will be broken by comparison of the points accumulated by each player tied in the balloting.
- l. COACHES MAY NOT VOTE FOR THEIR OWN PLAYERS.