

COLONIAL LEAGUE GIRLS SOFTBALL
RULES AND REGULATIONS

1. The official league ball is to be the same as the District/State ball and is to be supplied by the home team; in the event of a change, each school will have a one-year grace period to adjust.
2. The visiting team shall have the field for 30 minutes: beginning 35 minutes before game time.
3. First and third base coaching shall be done by eligible members of the team or by the coaches.
4. Night games shall be scheduled by mutual agreement of both schools.
5. The Colonial League prohibits the use of tobacco and/or tobacco products by participating and non-participating team personnel, including coaches, during any interscholastic athletic contest at any level of interscholastic athletic competition.
6. All umpires must sign both scorebooks in a legible fashion prior to the start of the game. Immediately following the game, team representatives are to reconcile scorebooks with the home team serving as the official scorer.
7. A copy of the Colonial League Rules shall be sent to the Official's Chapter.
8. It is recommended that coaches wait up to 30 minutes after the regulation start time to permit the arrival of the assigned number of officials, unless agreement is reached between the two (2) opposing head coaches to commence the game prior to the 30 minutes with fewer officials. The game shall begin no later than 30 minutes following the regulation start time with officials(s) present.

Miscellaneous

- | | <u>Saturdays</u> | <u>Evenings</u> | <u>Afternoons</u> |
|--|------------------|-----------------|-------------------|
| 1. Starting Times | 1:00 p.m. | 7:00 p.m. | 4:00 p.m. |
| 2. Rule - Home team is required to call the game summaries to the Express-Times, Morning Call, and Lehigh Valley Times-News. | | | |

Colonial League Softball All League Nominations

Nomination guidelines:

1. Each team may nominate one player at each position with the exception of pitcher (2) and outfield (3).
2. Pitchers may only be nominated for those positions and no other fielding position except the “at-large” position.
3. No player can be nominated for more than one fielding position.
4. Use League stats only, for nomination purposes.
5. A coach can not vote for their own player and every school must cast a vote for all positions on the All League Team.
6. Nominations for the All League Team will be accepted up to 12:00 Noon the day of the meeting, not after.
7. Discussion, questions and comments will be allowed at the coaches meeting prior to voting.
8. The All League team will be comprised of 2 Pitchers, 3 Outfielders, Catcher, First Baseman, Second Baseman, Third Baseman, Shortstop, and 1 Utility (**“utility” defined as: a designated player, a flex player, or a player who does not qualify for any other position**) and 1 At Large.
9. Second Team All League will be comprised of 1 Pitcher, 3 Outfielders, a Catcher, First Baseman, Second Baseman, Third Baseman, and Shortstop. (no At Large or Utility)
10. Honorable Mention will be awarded to any athlete receiving a minimum of three votes
11. There will be a maximum of three Honorable Mentions for each position
12. Voting and scoring for the selection of the team will be as follows:
 - a. All Positions: 3 points first team. 2 points second team. 1 Point HM
 - b. Pitchers: Coaches will vote for 2 first team pitchers, 1 second team and 1 HM
 - c. Outfield: Same points system as other positions but coaches’ vote for only first and second team.
 - d. Utility: Coaches will vote for their 1st choice and second choice utility player
 - e. At-Large: coaches will vote for their 1st choice and 2nd choice at-large player
13. A player must have played at least half of the league games at the position they are being nominated for.
14. How to break a tie:
 - a. if a tie occurs take a revote with the athletes who are tied
 - b. if there is still a tie, compare the number of 1st team/choice votes each received and award the athlete with the greater number
 - c. if there is still a tie, compare the number of 2nd team/choice votes each received and award the athlete with the greater number
 - d. if there is still a tie, award both athletes with the honor